# **James Slone**

Interactive Media Designer

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## **Profile**

Creative and highly skilled **Video Editor and Interactive Media Designer** with over **four years of experience** in video editing, scripting, and Graphic design. Passionate about crafting engaging stories through editing, music, and sound design. Experienced in leading video editing projects for content creators, contributing to videos that have collectively amassed over **80 million views**. Strong technical proficiency in **All video editing software**. Committed to efficiency, organization, and continuously improving the editing workflow.

# **Related Experience**

### Freelance Video Editor

Oct 2022 – Present - Portfolio

- Edited content for multiple Content Creators, contributing to over 80 million views.
- Helped Client grow from 70K to 400K subscribers with high-quality videos.
- Applied advanced editing techniques (tracking, splits, zooms, transitions) to enhance storytelling, pacing, and engagement.
- Optimized sound design, pacing, and visual storytelling to maximize impact and retention.
- Edited voiceovers, B-roll, graphics, and sound design to match each creator's style.
- Managed projects, deadlines, and feedback cycles, ensuring polished final content.
- Sourced music, sound effects, and external clips to elevate production quality.

### Short Film Director

### March 2024 - Short Film

- Led the production from pre-production to filming and editing.
- Integrated team ideas to enhance storytelling and creativity.
- Edited with advanced techniques—music pacing, sound design, color grading, and contrast editing.
- Managed multicam editing for dynamic visuals.
- Operated professional cameras, lighting, and audio equipment for high-quality results.
- Implemented feedback to refine the final product and meet project goals.

### Volunteer Video Editor

### May 2024

- **Edited short-form videos** for Catalysta, ensuring content aligned with client expectations.
- Applied motion graphics, B-roll, and music to enhance engagement.
- Collaborated with a team through weekly Zoom meetings and email updates.
- Maintained organization and creative consistency across multiple projects.

## **Experience**

## Freelance Videographer

Jan 2025 - Present - Photos

- Captured high-quality photos and videos at RAW Artists Canada, TWD Fest, and The DOC Networking Event, showcasing performances and unique styles.
- **Directed models and filmed live performances** with **DSLR cameras**, skillfully maneuvering through a packed concert crowd to capture dynamic visuals.
- Edited photos in Adobe Lightroom to enhance color, tone, and detail and produced short-form videos for creators and performers, aligning content with brand vision.
- Adjusted camera settings and lighting to ensure optimal visual quality in fast-paced environments.

## YouTube Creator – Editing Education

Jan 2025 - Present - YouTube Channel

- Created and managed a YouTube channel focused on teaching editors how to craft compelling stories.
- Produced educational content, including in-depth breakdowns and storytelling techniques.
- **Developed a strong brand identity** emphasizing deep learning, creativity, and professional growth.

# Content Creator (Blitz Brickz)

Apr 2020 - Nov 2022 - YouTube Channel

Launched and managed my own LEGO-focused YouTube channel, recording, writing scripts, editing, and producing over 100 videos centered on lego.

- Developed editing skills by creating **engaging** and **humorous content**.
- Collaborated with other LEGO creators and contributed to the community.
- Created a LEGO set for creator Tommylnnit, which gained 470K views and sparked a trending hashtag on X.

## **Skills**

### Software

Video Editing	Design	Languages	Other
Premiere Pro	Photoshop	JavaScript	Google Drive
DaVinci Resolve	Illustrator	HTML/CSS	OneDrive
After Effects	Canva	XML	Word
Media Encoder	Gimp	AutoHotkey	Notion
Adobe Audition	Figma	Batch	Basecamp
Sony Vegas	Lightroom	MySQL	Microsoft Teams
OBS Studio	Blender	Java	DSLR Cameras
Frame.io	Adobe XD	C++	Automated Workflows

### Soft Skills

**Organization** - I manage project timelines and deliverables, ensuring efficient completion by prioritizing tasks and creating clear plans.

**Communication** - I engage with clients to understand their vision, provide regular updates, deliver results aligned with their expectations, and address concerns with effective communication.

**Independence** - I deliver high-quality edits with minimal supervision, making creative decisions and meeting deadlines consistently.

**Commitment** - I actively pursue new techniques and tools, refining my skills through ongoing learning to stay ahead in the industry.

### **Education**

## Interactive Media Design Diploma - Algonquin College

Jan 2023 - Dec 2024

- Completed individual and collaborative projects in interactive media, web, and video production.
- Designed dynamic media content using industry-standard tools, applying best practices in interface, navigation, and graphic design.
- Contributed to budgeting, planning, and professional presentation of projects.
- Applied creative and critical thinking to solve challenges.
- Gained practical experience in motion graphics, editing, and design techniques.
- Received 3 Dean's Letters for academic excellence.

# Computer Engineering-Computing Science - Algonquin College Sep 2022 - Dec 2022 (1 semester)

- Developed foundational skills in logic, problem-solving, and programming.
- Gained introductory knowledge in **Java programming**, including **algorithms**, **pseudocode**, and **flowcharts**.
- Learned **object-oriented programming** concepts like classes, objects, abstraction, and encapsulation.
- Explored relational databases and SQL for database creation and queries.
- Acquired practical skills in computer system maintenance and data visualization using spreadsheet software.

# Ontario Secondary diploma - All Saints High School

2018 - 2022

- Completed video production electives, gaining skills in camera operation, lighting, and editing.
- Developed foundational principles in **Adobe Premiere Pro**, **Photoshop**, and **Blender**, with expertise in **design** and **3D modeling**.
- Applied knowledge to collaborative projects, enhancing technical and creative skills.

# **Professional Development**

## Hillier Smith Editing Course (Completed)

- Focused on advanced storytelling and editing techniques, including the psychology of editing, narrative structure, and creative decision-making.
- Editing as an art form, influencing audience perception and emotion.
- Story structure and genre-specific editing techniques.
- Enhancing storytelling through visual and sound design.
- Creative problem-solving and refining decision-making processes.
- Client communication and optimizing professional workflows.

## GitHub Scripting Project

### Repository

- Developed Personal scripts for Premiere Pro and workflow automation.
- Organized projects on **GitHub** to track progress and collaborate on scripting solutions.

## **Professional Associations & Committees**

### **Beta Tester – Knights of the Editing Table**

Evaluate third-party editing tools before release, providing detailed reports on software bugs, performance issues, and feature requests to improve functionality and user experience.

### **Active in Video Editing Communities**

Engaged in online forums to stay updated on industry trends, exchange knowledge, and continuously improve film skills.

# **Certifications & Accolades**

- Ontario Scholar 2022
- Technological Education Certificate 2022
- Robotics Club IEEE 1st Place, Robotics Award 2019

# **Volunteer Experience**

- City of Ottawa Park cleaner 2020
- March of Dimes canvasser 2020
- Arthritis Society canvasser 2019

### **Hobbies**

- **Storytelling & Film Analysis** Watching movies to study storytelling, editing techniques, and cinematography.
- **Personal Development & Brain Hacking** Learning how the brain works (dopamine, motivation, habits) to trick myself into being more productive.
- Organizational Systems & Productivity Creating personal guides so future me doesn't have to wonder, "Where did I put that thing again?"
- **LEGO & Creative Problem-Solving** Building with LEGO to develop spatial reasoning, creativity, and hands-on design skills.
- Outdoor Activities & Staying Active Biking, swimming, and skiing.

## References

### **Christopher Pine**

Professor, Interactive Media Design Algonquin College Ottawa, ON (613) 727 - 4723 painec@algonquincollege.com

### Logan Kaplan

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